



Jumpin' Jack

Movable joints make these pumpkin marionettes extra fun.

MATERIALS

- ☉ puppet patterns, page 27
- ☉ lightweight cardboard (used file folders work well)
- ☉ glue stick
- ☉ scissors
- ☉ hole punch
- ☉ brass fasteners
- ☉ crayons, colored pencils, markers
- ☉ decorating materials such as wiggle eyes, glitter, yarn, fabric scraps
- ☉ unsharpened pencils and string (optional)

Literacy Link

Use students' puppets to help reinforce the names for different body parts. Ask children to name the parts of their puppet (*head, arms, legs, body*). Write each word on an index card and tack the cards side by side on a bulletin board. Then challenge children to go further by asking, "What parts of your arm can you name?" (*hand, elbow, fingers, palm, fingernails*) Write these words on cards and tack them up beneath the hand card. Continue in this fashion with other parts of the body.

- 1** Give each child a copy of the pattern page. Have children glue the page to lightweight cardboard and then cut out the shapes along the dotted lines.
- 2** Let students take turns using a hole punch to make holes through the dots in the pumpkin's body, arms, hands, legs, and feet.
- 3** Give each child eight brass fasteners. Show children how to use the brass fasteners to attach the arms, hands, legs, and feet to the body so that they move freely.
- 4** Let children color and decorate their puppets. They can add yarn hair, wiggle eyes, and so on. Then invite children to wiggle their puppets by the hands—jumpin' jack-o'-lanterns!
- 5** **OPTIONAL:** To make a simple marionette, have children punch a hole in each hand of their puppet. Then, for each hand, they can tie one end of a length of string to the puppet and the other to an unsharpened pencil.
- 6** Invite children to act out simple skits starring their creations.

