



FOR YOUTH DEVELOPMENT®
FOR HEALTHY LIVING
FOR SOCIAL RESPONSIBILITY

Race to Lose a Tooth

Component: Math & Literacy

Time: 25 minutes



Materials:

- mini marshmallows
- Plastic or styrofoam cups
- 2 pieces of pink paper
- scissors
- a die
- black marker

Procedure:

1. Fold your two pink papers in half and cut it to look like two open mouths (one for each player)... just like your mouth will look when you have it wide open at the dentist.
2. Then draw several little circles around the edges of the papers to serve as spots for teeth. You can draw a lot of circles... or only have a few (depending on the ages of kids you are working with).
3. Put several marshmallows in a muffin tin liner, grab a die and you are ready to play!



**FOR YOUTH DEVELOPMENT®
FOR HEALTHY LIVING
FOR SOCIAL RESPONSIBILITY**

How to play:

1. To start off the game the kids need to place a marshmallow on each circle so that each player starts with a full mouth of marshmallow "teeth."
2. Once each mouth is full of teeth, players take turns rolling the die.
3. Whatever number one child rolls is how many teeth he "loses." He then has to remove that many teeth from his board and put them back in the muffin tin liner.
4. Then the next player rolls and does the same thing. Players race to see who can get rid of their teeth the fastest!
5. As players get closer to having all their teeth gone they need to roll an exact number to lose all of them. For example, if a player has 3 teeth left, he needs to roll a 3 to get out... or he needs to roll a 2 followed by a 1 to get out... he can't just roll a 5 and take 3 off the board.
6. The player to have a blank board FIRST is the winner.