

Color-Go-Round: Explode!



What is needed: Cards of three colors, sprout balls of the same colors

How to play:

1. The leader (staff) stands in the center of a circle of children with cards of three colors.
2. There are sprout balls among the children of the circle corresponding to these three colors.
3. The leader holds up a card and gives a command either: pass, drop, or explode!
4. On pass, kids must pass the balls of that color around the circle as fast as possible without dropping them. This should be the most common command.
5. To mix it up, left or right qualifiers may also be added.
6. Drop means the kids should drop the balls of that color.
7. Explode is the most special command because the children get to throw the balls of that color at the leader.
8. If scoring is necessary as an incentive to participate, kids get a point for every ball that hits the leader and lose a point whenever they make a mistake (pass a ball of the wrong color etc.).