

Hularama Relay Contest



What is needed: Lots of hula hoops (lots and lots)

HINT: If you don't have enough hula hoops to furnish each team with two, you might try running this game as timed event, in which case teams won't compete simultaneously, but rather, try to beat the winning time on record.

How to play:

1. Create teams of four or more with equal numbers of players.
2. Each team has two hula hoops.
3. One person starts out hula-ing.
4. Before their hoop falls, another team member should start hula-ing. However, each team member may only hula once. So, if a team member starts hula-ing too soon, then they may run out of steam too soon.
5. If ever a team does not have at least one hula hoop going, that team is eliminated.
6. The last team remaining is the winner.