



SOUTH SOUND YMCA

Outdoor Soccer

Ages 5-12

6 v 6 rules (11 v 11 for 10-14)

Objective: Keep play moving and players safe.

GENERAL INFORMATION

- Ages 5-9: Team plays with six players each - one goalie and five field players. Ages 10-14: Team plays with 11 players each –one goalie and 10 field players.
- Games shall consist of two 20-minute halves.
- Ages 5-6: Size 3 ball will be used / Ages 6-9: Size 4 ball will be used. / Ages 10-14: Size 5 ball will be used
- The YMCA will provide a referee.
- For ages 5-9: Coaches may assist children on the field as needed, provided their presence does not interfere with the flow of the game or obstruct players.
- For ages 10-14: Unsportsmanlike conduct (including language, behavior or malicious play) may be penalized, at the discretion of the official, with a yellow or a red card. If a player receives two yellow cards or one red card during a game, he or she must be subbed out and may not play for the rest of the game.

FIELD DIMENSIONS AND EQUIPMENT

- The field supervisor will set-up the field and has final judgement on dimensions.
- Each goal is five yards wide and centered on each endline. For ages 5-9: Goal area is 6-8 yards deep and 12-15 yards wide. For ages 10-14: Full Fields with Full goals are used. A goal is made when the ball crosses the goal line completely.
- On shots made over the head of the goalie, the official will use his/her discretion to determine if the shot is too high. If any part of the ball is over the 6-ft. poles, the shot should not be a goal.

OUT OF BOUNDS AND RESTARTING PLAY

- All fouls award the other team either a direct or indirect kick, from the spot of the foul. The severity of the violation determines whether an indirect or direct kick is given. This judgment resides with the official. A direct kick may be shot on goal. An indirect kick must touch another player before it may score.
- All handballs award the other team either a direct or indirect kick, from the spot of the foul. For the 10-14 age division, all handballs will result in a direct kick. A direct kick may be shot on goal. An indirect kick must touch another player before it may score.
- To restart play from the sidelines, players must throw the ball in with two hands using an overhead motion. Both feet must remain on the ground.
- After a goal, play will resume with a kickoff at midfield.
- When the ball is played out over the end line by the defending team, the offensive team will receive a corner kick.
- When the ball played out over the end line by the attacking team, the defending team will receive a goal kick. The ball shall be place anywhere on the white line at the top of the goalie box. Any player may take the kick. The ball must be struck only once. A member of the kicking team must touch the ball or the ball must reach mid-field before the other team is allowed to touch the ball.
- Pushing violations will be handled with verbal corrections and/or a whistle from the referee. When a push or a trip necessitates a whistle, then play will be restarted with a direct or indirect kick. The severity of the violation determines whether an indirect or direct kick is given. This judgment resides with the official. A direct kick may be shot on goal. An indirect kick must touch another position player before it may score.
- A Dangerous Play violation results in a direct kick. A Dangerous play foul should be called if a player (1) attempts to play the ball while she/he is laying on the field; or (2) a player executes a "high kick" in the vicinity of another player. (Rule of thumb – if the player's foot swings up higher than his/her knee, it is a high kick.)
- No slide tackling or tackles from behind are allowed. A violation will result in a direct kick from the spot of the foul.
- **Offside-** While interpretation of this rule is complicated, we want players at this age level to begin to understand the spirit of the rule. Essentially, a player is in an "offside" position when she/he is behind the last defender. A player should be whistled for the "offside" violation when she/he receives a pass while in an off-sides position.

See other side for more rules and information.

Last updated 3/26/08

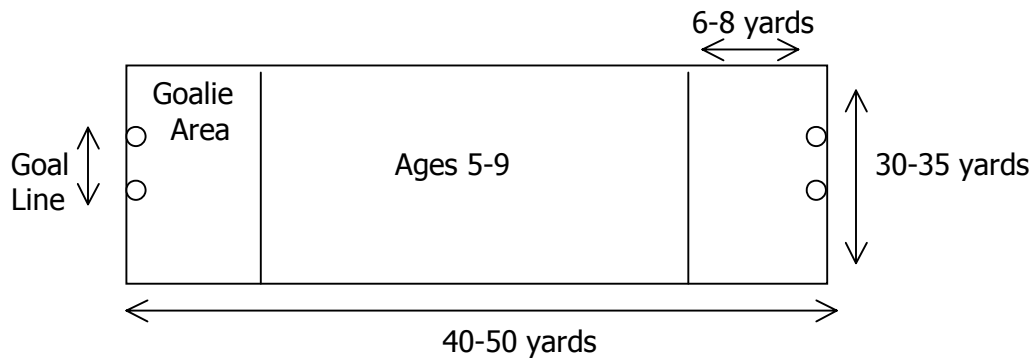
Whether a player is "off" or "on" side is determined by their position at the moment the ball is played. By rule, no player can be called "offside" on a corner kick or a throw-in.

SUBSTITUTIONS

- All players should play approximately the same amount of time (allowing for interest and fitness level/stamina.) Substitutions may be made without stopping play.
- Substitutions should be made in a way that does not seek to gain advantage; i.e. neither team is immediately threatening to score.

GOALIE PLAY

- The goalie can use her/his hands in the goal area (See diagram). Dribbling and passing out of area is allowed and should be encouraged.
- After sufficient warning, the referee may penalize a goalie for using hands outside the goalie box, by awarding the other team with an indirect kick from the spot of the foul.
- For the 10-14 age division, the goalie may not pick up a ball that was passed by a teammate unless the ball was played off a teammates head.



Ages 10-14 use full fields w/ full goals.

Note: When games are played at fields where we cannot paint lines, the goalie area will extend the entire width of the field and be marked by cone along the side lines. In this case, more leniencies will be afforded to the goalie when recovering a ball near the top of the goalie area

The primary aim of youth sports at this age is to encourage children to have fun in a safe, challenging environment. Teamwork, sportsmanship and safety are key. Coaches, officials, parents, and all other adults are present to encourage all players.

Sportsmanship

1. Coaches may not dispute calls, or argue a decision in front of players or spectators. If there is a dispute, address it at half time or after the game in the form of a question. If there is further dispute, contact the coordinator of your division.
2. If parents or spectators have concerns during the game, they will report to the coach or address the YMCA staff person (not the referee) on duty, or contact the coordinator.
3. Refer to Player/Parent Code of Ethics.